

**BY-LAWS INDEX**

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Note: Items highlighted denotes current changes or additions to By-Laws

## BY-LAWS

Please read carefully – Ignorance of the By-Laws does not constitute grounds for an appeal. Breaches of the By-Laws will incur penalties at the discretion of the DDPL Executive Committee. By-Laws to be added or amended during the current season are to be submitted in writing, to the Secretary of the DDPL at least twenty-one days prior to a vote being taken.

### 1. Member Conduct

- 1.1 It is up to each club to ensure their members have an understanding of the DDPL By-Laws thus ensuring a better competition for all members.
- 1.2 The game is to be played in a sportsman like manner as set out by the DDPL rules. Proper etiquette must be adopted by all players and spectators at all times.
  - 1.2.1 The following will be the minimum etiquette standards expected:
    - 1.2.1.1 All players should call their own fouls.
    - 1.2.1.2 No player or spectator will make any derogatory comments to any other player or spectator.
    - 1.2.1.3 Mobile phones should be turned off at all times during competition.
    - 1.2.1.4 No player or spectator will “barrack” for their player unless they are in control of the table.
    - 1.2.1.5 No player will deliberately position themselves in the line of sight of an opponent during a shot.
    - 1.2.1.6 Supper should be supplied to all players as a group not each side only.
- 1.3 Team Managers and Captains will be responsible for the discipline and general conduct of the team. Any incidents likely to reflect on the good name of the DDPL will be brought to the notice of the DDPL Executive.
- 1.4 Any member who causes a disturbance or by way of intimidation of any nature during home and away games, finals, meetings or any functions organised by the DDPL will be brought before a Tribunal.
- 1.5 Any Member proved guilty, of maliciously damaging DDPL property or the property of any fellow member or Hotel/Club shall be liable to make good such damage at the order of the Executive Committee. Further disciplinary action may be given at the discretion of the Executive Committee.
- 1.6 Defence on Inquiry: Notice shall be given to those referred to in By-Laws (1.2, 1.3, 1.4 and 1.5) by the DDPL Executive Committee of the intention to hold an inquiry.
  - 1.6.1 The member will be notified of the allegation and should attend the Tribunal. If the member wishes for an advocate to represent them, a letter stating such, and detailing the name of the advocate, must be received by the Secretary twenty-four hours before the Tribunal.
  - 1.6.2 Witnesses to the allegation shall be called to give evidence and each party will be given the opportunity to question them on their evidence.
  - 1.6.3 Both parties are entitled to call witnesses on their own behalf.
  - 1.6.4 Witnesses, so called, must give a truthful account or be subject to the discipline of the Executive Committee.
  - 1.6.5 Disciplinary measures imposed on a member by their Club shall not be made available to the Tribunal panel.
- 1.7 All members will abide by Hotel/Club rules, including signing of visitor’s book.
- 1.8 It shall be the duty of all members to cooperate with all appointed officers of the DDPL in the lawful carrying out of their duties.

## 2. Club and Team Registration

2.1 To register a Club and Team with the DDPL, a Club Membership and Team Nomination Form must be filled in and received by the Secretary of the DDPL no later than February 14<sup>th</sup>.

Note: Late applications received will be at the discretion of the Executive Committee.

2.1.2 Once a Team has participated in a Division, that Team will have the first right to field a Team in that Division, in the next Season.

Note: Subject to Executive Committee discretion.

2.1.3 Failure to nominate when a right exists to do so will render that position vacant and open to other nominations.

2.1.4 Ideally there will be a maximum of ten Teams compete in any one Division of the League.

2.1.5 To register a team in the DDPL, the minimum number of players plus at least one is required (subject to Executive Committee discretion). If multiple teams are entered this requirement can be averaged.

## 3. Member Registration

3.1 Any person is eligible for membership provided they are a member of a DDPL Club. (Exception Life Members).

3.2 Any Club wishing to register a person can do so electronically on the DDPL database, or complete their details on a Registration Form. It is the club's responsibility to ensure the electronic registration is completed or the forms are received by the DDPL Secretary or their nominated alternative by the deadlines listed.

3.2.1 The member registration must be completed, before the end of February, to be eligible to receive the player registration discount, (refer By-Law 13.2.1). Note: Subject to Executive Committee discretion.

3.3 Electronic Registration or Registration Forms required after the first match of the season must be completed or received at least three working days before the player wishes to compete.

3.3.1 No Registrations will be permitted during the first four rounds of the season.

3.4 Registration fees will be invoiced in March and must be paid at or before the first delegates meeting in April.

3.4.1 All registration fees will be invoiced on the following basis:  
Clubs will be invoiced during March per team nominated. Clubs will then be invoiced at subsequent Delegates Meetings for additional registered players.

3.4.1.1 Exception: Any Club that wishes to remove a registered player from their list, and not incur a registration fee, must request this in writing before the April Delegates Meeting.

3.4.2 If the electronic registration, forms or fees are not forwarded on time, the player is considered to be unregistered and the following will occur:

3.4.2.1 The team will be fined or may lose all points gained for that match and any other match in which the player plays.

Note: Subject to Executive Committee discretion.

3.5 Registrations will be allowed from the day after the Annual General Meeting up until the half way mark of the home and away matches.

- 3.5.1 That is, Registrations will be allowed up to three working days before the ninth game of an eighteen-game season (two rounds). You are not permitted to register a player for the tenth game in this example.
- 3.6 Each club will keep an up-to-date Team List on the Web Database of its registered members; this must be available for the DDPL to reference when required.

#### 4. Member Clearances

- 4.1 Any person who has participated in the DDPL competition with any registered club, other than the club they are wishing to register with, in the last four years preceding the first Committee Meeting in February must receive a clearance from the previous club. Failure to do so will see the player being classed as a Non-Registered Player.
- 4.2 It is the Club's responsibility to ensure the clearance application is completed by the deadlines listed.
- 4.2.1 A clearance application must be submitted before the end of February, if the player wishes to compete in the first match of the season.
- 4.2.1.1 Exception: Clearances required after the first match of the season are required at least three working days before the player wishes to compete.
- 4.2.2 All clearance fees must be paid at or before the first delegates meeting after the first match of the season. Ideally this will be at least four weeks after the first match.
- 4.2.2.1 All clearance fees will be invoiced on the following basis: Clubs will be invoiced at the April Delegates Meeting for any clearances submitted. Clubs will then be invoiced at subsequent Delegates Meetings for additional clearances.
- 4.2.2.1.1 Exception: Any Club that wishes to remove a cleared player from their list, and not incur a clearance fee, must request this in writing before the April Delegates Meeting.
- 4.2.3 If the clearance is not completed on time, the player is considered to be unregistered and the following will occur:
- 4.2.3.1 The team may lose all points gained for that match and any other match in which the player plays.  
Note: Subject to Executive Committee discretion.
- 4.3 If a member falsified to the Club their need for a clearance and participates, then that member alone may face disciplinary action by the DDPL Executive Committee.
- 4.4 Clearance Denied - A Club who has made application to another club for a clearance and has had such application denied or objected to, should contact the DDPL Secretary, who will take up the matter with the Club concerned.
- 4.4.1 Failure by that Club to provide within seven days, suitable evidence as to why the player should not be cleared could result in the DDPL Executive, clearing the player.
- 4.5 Clearance Unobtainable - A Club should contact the Executive Committee for approval, if a clearance is unobtainable by way of a person or persons being not contactable or by way of a club being disbanded.
- 4.6 Clearances will not be granted on the following –
- 4.6.1 Any player that is suspended from any Club or Associated Body will be ineligible.

- 4.6.2 Any player that owes monies to any former Club or Association will be ineligible.
- 4.7 Clearances will be allowed from the day after the Annual General Meeting up until the half way mark of the home and away matches.
- 4.7.1 That is, Clearances will be allowed up to three working days before the ninth game of an eighteen-game season (two rounds).
- 4.8 No member will be granted more than one clearance in any one season.  
Note: Subject to Executive Committee discretion.
- 4.9 No more than three players from any one club may transfer to any one other club in any season.
- 4.9.1 Further applications that may be requested will be at the discretion of the DDPL Executive Committee.
- 4.9.2 All applications must be in writing to the DDPL Secretary with the approved DDPL Clearance Form and Fee stating reasons why consideration should be given.
- 4.10 Stand Alone Teams – Any player who is a registered member of a stand-alone team will require a clearance to move from that team.

## 5. Competition Team Cap and Player Points

- 5.1 Each Division will have a “Division Cap” assigned at the completion of the season to be used in the next season and ratified at the next Annual General Meeting.
- 5.1.1 The formula used to determine the Division Cap is:  
The average of the division’s season’s players combined point value, using the highest point value minimum number of players, multiplied by the minimum number of players required in a team, then increased by 6% and then rounded up to the nearest whole number.  
Note: A Player must have played more than 40 frames to qualify.
- 5.1.1.1 The average is determined by adding the points of the minimum number of players to field a team in all the clubs in that division then dividing by that number of players.
- 5.1.2 All clubs will receive a list of the Division Caps, and the exact formula used as outlined in 5.1.1.
- 5.2 Each player will be assigned a point value which will be determined at the completion of the season and last until the end of the following season. Once assigned, the players’ point value cannot be changed with the exception of 5.2.2 or 5.5.
- 5.2.1 The formula used to determine this point value is:  
The frames won multiplied by a divisional factor divided by total frames played multiplied by a pre-determined frame count (250) and then divided by a common denominator (158), to achieve a final “net” point value. Result is given to one decimal point.
- 5.2.1.1 The divisional factor is Premier - 24, Division 1 – 17.92, Division 2 - 13.37, Division 3 – 9.98 and Division 4 – 7.44.
- 5.2.1.2 This divisional factor will be reviewed annually and presented to the Annual General Meeting for ratification.
- 5.2.1.3 The frames won and total frames played data, is the statistical data over the previous two seasons of competition.
- 5.2.1.4 Previous players who played outside the time frame referred to in By-Law 5.2.1.3 may have their previous statistical data used to determine a point value.

- 5.2.2 Any player who has not played DDPL before, could have their previous statistical data from other competitions used to determine a point value. If there is no other data available the player will be assigned a point value using the following formula:  
The rounded down average of the previous season's players point value, by division, increased by 8%, subject to alteration by the DDPL Executive.  
**Note:** When the statistical data of a player, after one complete round of competition, is greater or less than their assigned point value, then their assigned point value can be altered to reflect a more accurate number.
- 5.2.2.1 The average is determined by adding the points of the minimum number of players to field a team in all the clubs in that division then dividing by that number of players.
- 5.2.2.2 Exception: Any player who has been selected in an Australian team in any cloth sport over the past 3 years, will be assigned the value of 25 points. Excluding "Black Ball Pool".
- 5.2.2.3 Exception: Any player who has been selected in the Victorian State Open team in any cloth sport over the past 3 years will be assigned a value of 23 points. Excluding "Black Ball Pool".
- 5.2.2.4 Any player referred to in 5.2.2 that is promoted to a higher Division, will assume that Divisions "New Player Point Value".
- 5.2.3 A minimum player point value will be assigned to players in each division. Eighty percent of the average, which is used to determine the points cap in By-Law 5.1.1, is rounded down and used to determine the minimum player point value in each division.
- 5.2.4 All clubs will receive a list of players and their point value, and the exact formula used as outlined in 5.2.1.
- 5.3 The "team point average" will be calculated by totalling the highest player point values for the minimum number of players in a team.
- 5.3.1 On any given match night, where a club has multiple teams in different divisions, the "team point average" of any given team must be lower than the "team point average" of all other teams in higher divisions.
- 5.4 The "team point value" will be calculated by totalling the player point values for all players who play a frame in each round.
- 5.4.1 A frame forfeited will attract a player point value equal to the value of the minimum player point value.
- 5.4.2 An "emergency player" will attract the minimum player point value.
- 5.4.3 In the event of a violation of any By-Laws in this section, the match score will be altered in accordance with frame forfeits scenario.
- 5.4.3.1 Offending team: Penalty is loss of all frames won in the offending round on the night.
- 5.4.3.2 Opposition Team: Will not receive frame wins from the oppositions offending round unless naturally earned.
- 5.4.3.3 Statistics: All frame results earned will be used for individual player statistics.
- 5.5 Any member, or club executive on behalf of a club member, wishing to appeal against the assigned point value determined by 5.2 may do so in writing to the DDPL Executive, (only once per season).

- 5.5.1 A club Executive Committee may appeal in writing to the DDPL Secretary, where extenuating circumstances exist, in regard to the players point value where no appeal exists under 5.5.

## 6. Players Eligibility

6.1 Ordinary Players are eligible to play in any seasons scheduled home and away game providing:

6.1.1 They are a current financial registered member of the DDPL.

6.1.2 Each player in a Division 2 team or lower, will be eligible to play one game per season filling in for that clubs Division 1 team in the same round.

6.1.2.1 Teams must gain approval from the President prior to the match. Approval notification must then be sent to the Secretary, with details of the approval.

6.1.2.2 The Division 1 team must not have any more than the minimum players on the night. Penalty Match Forfeit.

6.1.3 They have not transferred to a club illegally.

6.1.4 They are not under suspension from the DDPL.

6.1.5 They are not barred from the relevant venue.

6.1.6 They are not under eighteen years of age.

6.1.6.1 Exception: Any person under the age of eighteen years may apply to the Executive Committee for registration as a member. Such application shall include a letter detailing the names and signatories of Legal Guardians that must be in attendance during any Match.

6.1.7 They have not played in more than half of the seasons scheduled home and away games in a higher division.

6.1.7.1 Ideally the Club will be made aware of any breach of By-Law 6.1.7 before the next scheduled Match. If, however, this does not occur the Team concerned may not be penalised with a Match Forfeit for any direct subsequent occurrence until notification is received.

6.1.8 A player cannot play in a lower division if they played in the higher division in the last round and that higher division has a bye, unless the player moved up from the lower division in the round previous to the bye.

6.1.9 They cannot play in a lower division if their last match was in a team two divisions higher unless the player moved up from the lower division in any previous round.

6.1.10 Any "Stand-Alone Team" can name two players from the division below at the start of the season, these players may fill in during the season at any time and then return to their normal division as long as they have not qualified for the higher division, but these two players cannot play in the other side of the higher division at their club.

6.1.10.1 No player from a Stand-Alone Team may be dropped to another Team unless that team is an aligned Stand-Alone Team.

6.2 Emergency: When an emergency is used to fill a position in a team, when that team would otherwise not have the minimum number of players, no form, or fee is required. Suitable photo identification must be presented to the opposing captain and Secretary as proof of the name entered on scoresheet. "EM" must be listed in "REG" on the scoresheet. The Database name must be left vacant

for this entry. After the Secretary, has received the identification proof, the players name will be entered in the database.

- 6.2.1 A previously listed emergency player cannot be used again in a season unless they have been registered.
- 6.2.2 This exemption is only available twice per round of matches.  
Note: A round of matches would be nine matches in an eighteen-match season.  
Note: Further use at the discretion of the Executive Committee.
- 6.2.3 It is not applicable to the highest Division in the League.
- 6.2.4 Any frame result by an Emergency Player will be recorded as normal on the team sheet, but will not count towards the final result for the team.
- 6.2.5 Refer to By-Law 5.4.3 for the point value of an emergency.

## 7. Dress Code

- 7.1 It is the responsibility of each Club to enforce upon their members a clean, neat casual standard of dress is required at all times. A Club shall not permit a Player to compete in any Competition Match in any Division unless they comply with the Standard Dress Code. The following is the Standard Dress Code.
  - 7.1.1 All Matches – Black Slacks, Current Club Approved Shirt and Black Dress Type “Leather” Shoes.
    - 7.1.1.1 Definitions – Black Slacks must be Suit Type Dress Pants, without outside pockets. Shoes must be Black (only) Dress Type Leather which cover the complete top of the foot. Women’s footwear can include ankle boots with no stiletto heel or suede fabric.
    - 7.1.1.2 The league recognises that in circumstances where religious and cultural beliefs conflict with our standard dress code, that modification will be accommodated where possible (e.g. where safety and other playing requirements can be met). In addition, wherever possible our league will consider flexibility in dress code to encourage the participation of women and girls.
- 7.2 Any Player in breach of this Dress Code could forfeit their frame, as long as they were advised of the breach before the Frame has commenced.  
Note: Subject to Executive Committee Discretion.
  - 7.2.1 Captains are to email DDPL Secretary for any player in breach of the Standard Dress Code. Failure to comply may incur fines.
- 7.3 Umpires for Finals Matches - All Club Umpires for Finals Matches shall comply with the standard dress code.
- 7.4 Executive Committee at Finals Matches - All Executive Committee shall comply with the standard dress code if umpiring, with the exception of Club Tops if they are wearing Executive Committee tops.
- 7.5 Captains wishing to lodge a Notice of Protest in regard to the Dress Code must do so in accordance with By-Law (12.0).

## 8. Match Procedures

- 8.1 Competition Rules of Play are to be those adopted by the Australian Eight Ball Federation.
- 8.2 The Home Team shall be the first Team named in the Fixture.



- 8.2.1 During the Finals the Team that finished the Season in the higher Ladder position shall have the right to choose Home or Away Status, except where a Team reaches the Grand Final after the First Semi Final and that Team will have this right.
- 8.3 The Home Team shall supply:
- 8.3.1 Two Competition Tables. They shall be of equal size and as near as possible to the standard table, i.e., 7' x 3'6" (2134cm x 1067cm). Tables must be reasonably level, clean and have ample surrounding space so that the player is unimpeded.
- 8.3.2 "Competition Balls" for use on all Competition Tables. These Balls shall be:
- 8.3.2.1 A "Cue Ball" - being a "1 7/8 Red Spotted Aramith Belgium White Ball" as per WEBF regulations.
- 8.3.2.2 Fifteen "Object Balls" - consisting of: -
- 8.3.2.2.1 A group of seven red balls and a group of seven yellow balls.
- 8.3.2.2.2 The "Eight Ball" - being a black ball marked with the number "8".
- 8.3.3 The Home Team shall supply one "stop watch" for each table being used on competition nights.
- 8.3.4 The Home Team shall provide a minimum of one "spider" and one "bridge" for use on competition nights.
- 8.4 Both Teams shall provide Umpires for competition nights. A minimum of one Umpire is required for each frame.
- 8.4.1 Umpires should rack the balls after the completion of their duty to stop any possible delays.
- 8.5 Premier, Division 1 and Division 2 Matches will consist of a minimum of 6 players contesting 36 frames.
- 8.5.1 Each player will play a maximum of 6 frames.
- 8.5.2 Each team will select 6 players to contest six "round robin" competitions of six players.
- 8.5.3 Three Substitute Players are allowed.  
Exception: Only two substitute players are allowed in Premier.
- 8.5.3.1 These Players cannot play in the "first quarter".
- 8.5.3.2 A "Starting Player" if substituted, can only be returned to their original position after a quarters rest.
- 8.5.3.3 No Player will play the same player twice.
- 8.5.3.3.1 When a dispute arises the home team will have the right of player placement.
- 8.6 Division 3 and Division 4 Matches will consist of a minimum of 5 players contesting 25 frames.
- 8.6.1 Each player will play a maximum of 5 frames.
- 8.6.2 Each team will select 5 players to contest five "round robin" competitions of five players.
- 8.6.3 Three Substitute Players are allowed.
- 8.6.3.1 These Players cannot play in the "first quarter".
- 8.6.3.2 A "Starting Player" if substituted, can only be returned to their original position after a quarters rest.
- 8.6.3.3 No Player will play the same player twice.
- 8.6.3.3.1 When a dispute arises the home team will have the right of player placement.
- 8.8 The first mentioned player on the Scoresheet will break.

- 8.9 All Matches shall commence by 7.30 p.m.
- 8.9.1 If the first frames are not commenced by 7.35 p.m. The Team responsible for the delay will be penalised with a loss of the delayed frame.
- 8.9.1.1 Exception: Unless mutually agreed to by both Captains.
- 8.10 All Premier and Division 1 Matches will be scheduled for Tuesday nights, with the other Divisions scheduled for Monday nights.
- 8.10.1 Where there are Venue or Fixture clashes the Executive Committee have the right to alter the nights of competition for a Division or Team.
- 8.10.2 If the season of competition is interrupted due to unforeseen circumstances there may be additional competition dates and times added to the fixture to allow for the completion of the season.
- 8.11 Full names of all players including substitutes are to be given to the opposing Captain prior to 7.20 p.m.
- 8.11.1 Substitutes - If a player is not listed as a substitute they cannot compete.
- 8.11.2 Substitutes can be used to replace any player before the commencement of their scheduled frame.
- 8.11.2.1 If a player is unable to complete a frame through illness, injury or any other cause that frame will be forfeited.
- 8.12 The Annual Fixture is the table setting out teams, dates and venues for matches. This is to be adhered to unless the Executive Committee notifies a change.
- 8.13 A match not started or completed on the date listed is to be noted on the score sheet and the Assistant Secretary verbally advised. Score sheet shall be held pending the results of said match.
- 8.13.1 Ideally the unstarted or unfinished match must be held at the same venue before the date of the next competition match. Other venues may be sought if the original venue is unavailable. Captains are to agree on a date and venue if other than original.
- 8.13.2 Non-appearance of players involved will result in forfeit of frames/games.
- 8.14 When a team disbands during a season the Executive Committee may change the competitions' fixture or that teams results to establish the fairest outcome in the affected divisions.

## 9. Match Results

- 9.1 The following procedure must be carried out after each match.
- 9.1.1 The Team Captain in Premier, or their representative, will email the scoresheet to [ddplscores@gmail.com](mailto:ddplscores@gmail.com) to arrive no later than 7.00 p.m. on the Wednesday following the match.
- 9.1.2 Each Team must enter their results on Pool Stat by 1.30pm the following day.
- 9.1.3 Failure to comply with By-Law 9.1.1 or 9.1.2 may result in fines and or loss of Premiership Points.
- 9.1.4 On receipt of all match results, Pool Stat will calculate a ladder, which will be available for printing.
- 9.2 A winning team will receive four premiership points, both teams will receive two premiership points for a draw and no points are awarded for a loss. A team that has a "bye" specified in the DDPL Fixture will receive four premiership points without any alteration to their percentage.

- 9.2.1 Where a Draw occurs in a Final both Teams will have 5 minutes to nominate three players, in playing order, to compete in one frame each to achieve a result. Captains will determine break with toss of a coin. Home Team will call and determine frame one break, breaks will then alternate.
- 9.3 Percentage of each team is calculated by dividing the frames won by the frames lost and multiplying by 100.
- 9.3.1 When teams have identical premierships points the team with the higher percentage score, then game wins, shall be placed in the higher position on the Premiership Ladder.
- 9.4 A frame will be forfeited by any player:
- 9.4.1 Who in the opinion of the Umpire or Captains behaves in a manner detrimental to the interests of the DDPL.
- 9.4.1.1 In such instances the player must be reported to the DDPL Executive Committee.
- 9.4.2 Who plays the "wrong player", as listed on the Scoresheet.  
Note: This By-Law is not applicable to Finals.
- 9.4.3 Who fails to appear at the Venue. In this instance "Forfeit" should be placed on the Scoresheet to reflect a forfeit due to non-attendance. On the Web Database an "F" should be placed in "REG" on the scoresheet.
- 9.4.4 Whose team has exceeded the "team point value" for any round of play on a night, refer to By-Law 5.4.
- 9.5 A Match will be forfeited by any team that:
- 9.5.1 Fails to appear at a venue by 7.45 pm unless mutually agreed to by both Teams.
- 9.5.2 Fails to have the minimum number of players compete.
- 9.5.3 A team that is in receipt of a match forfeit "walkover" shall:
- 9.5.3.1 Lodge score sheet and results in normal manner with the DDPL.
- 9.5.3.2 Players named on score sheet shall be deemed to have played that match.
- 9.5.3.3 The non-forfeiting team will receive four premierships points, with no alteration to the team or player's frame scores. Refer to By-Law 5.4.3.
- 9.6 Match scores will be recorded on the approved Score Sheet.
- 9.6.1 Score sheet must be correct in all details, including full name and registration number of players as listed on their Registration Form. Both teams are responsible for their score sheet. Penalties will apply for non-compliance.
- 9.6.2 The Score sheet at the conclusion of the match is to be checked by both Captains and signed. Once signed the Scoresheet is closed for any further alterations and is regarded as a true account of the Match. Alterations to score sheet must be initialled by the opposing Captain.

## 10. Trophies / Awards

10.1 All trophies and awards will be by Executive Committee decision.

10.2 Finals -

10.2.1 Premiers in each Division – 1 Silver Cup and Flag for Team. One Medallion for each member competing in Grand Final including substitutes. Premiership Shield to be held for twelve months.

- 10.2.2 Runners Up in each Division – One Flag. One Medallion for each member competing in Grand Final including substitutes.
- 10.3 Home and Away Competition -
- 10.3.1 Trophies will be awarded on completion of home and away matches.
- 10.4 A player must have played at least half of the scheduled games in that Division to be eligible for selection for a trophy or award.
- 10.5 Any player suspended, disqualified or otherwise disciplined by the DDPL is not eligible to receive a trophy or award in that season.
- 10.5.1 Any "Illegal Player's" frame results will not count towards a trophy.
- 10.6 Formula -
- 10.6.1 Points scored by the player minus points scored against the player. In the event of a tie, the best player shall be:
- 10.6.1.1 Firstly, the player who won most maximum frames won on a night.
- 10.6.1.2 Secondly the player with the greatest number of games played.
- 10.6.1.3 Thirdly the player who lost the least maximum frames on a night.
- 10.6.1.4 Fourthly the player who won most maximum frames won less one on a night.
- 10.6.1.5 Fifthly the player who lost the least maximum frames less one on a night.

## 11. Finals

- 11.1 Finals in all Divisions shall be a Final Four (Page System). Once a season has begun (i.e., first home and away game) there will be no change.
- 11.2 Format for the Final Four -
- 11.2.1 Elimination Final (Round 1) - The third team shall play the fourth team, loser drops out.
- 11.2.2 First Semi Final (Round 1) - The top team shall play the second team, winner straight into Grand Final.
- 11.2.3 Preliminary Final (Round 2) - Winner of Elimination Final, plays the loser of the First Semi Final, winner straight into Grand Final.
- 11.2.4 Grand Final (Round 3)
- 11.3 Players Eligibility to Play in Finals –
- 11.3.1 A player must have played in more than half of the scheduled home and away games with that Club in that season.
- 11.3.2 First Team - A player who has fulfilled By-Law (11.3.1) is eligible to play in the first team.
- 11.3.3 Other Team - A player who has fulfilled rule (11.3.1) must have played more games in the division the player wishes to represent plus any lower divisions than any or all higher divisions.
- 11.3.4 A Player can only represent one Division in the Finals. Once a Player has played a frame in a round of the Finals, that Player cannot be promoted or demoted for the duration of the Finals' Competition.
- 11.3.4.1 Exception: Rule 11.3.4. is not applicable if a Club has two Divisions in the Finals competing in the same Round. In this situation a Player can be returned to compete in their "normal" side in the following Final if they were used as a substitute.
- 11.4 All officials for finals will be at the discretion of the DDPL Executive Committee.
- 11.5 All finals will have independent umpires.

- 11.5.1 It is the duty of those clubs not represented in finals to supply umpires. Heavy Fines will be imposed on those not adhering to the above.
- 11.5.1.1 Normally there will be two umpires for each match. When an umpire has been accredited to "C" Grade or above, they are able to umpire a match on their own. In this situation a club will be credited for supplying two umpires for this match.
- 11.5.2 All Clubs must supply a list, to the Secretary, of nominated umpires for duty during the Finals before the last Delegates Meeting before the Finals.
- 11.6 Teams participating in finals must give a written list of their team in playing order together with substitutes and emergencies to the Executive Committee Official thirty minutes before play is due to commence.
- 11.7 When at the completion of the Home and Away Season there are two or more Finals Teams with the same Points Score, Percentage, and Wins there will be a "Playoff" Game before the Finals to determine Ladder position. This Game shall be held at the Finals Venue. Refer By-Law 9.3.1.
- 11.8 Clubs wishing to be considered to hold the finals, will submit a tender before the end of June. The successful tender will be granted for the current season with an option of the next season, subject to performance criteria.
- 11.9 When there are multiple divisions of finals due to be played on one night, one or more of the divisions may be moved to another night or venue to balance the event.

## 12. Protests

- 12.1 Captains should attempt to reach agreement on the matter under consideration and, if so, they may replay the game without formally protesting.
- 12.2 Those disputes, which cannot be settled by the captains in collaboration, should be referred to the DDPL by forwarding a written protest to the DDPL Secretary.
- 12.3 The Protest must arrive no more than 72 hours after the incident, together with phone numbers and names of the following:
- 12.3.1 Team Captain
- 12.3.2 Umpire
- 12.3.3 Players Concerned
- 12.3.4 Venue where Match was played
- 12.3.5 Details of Protest.
- 12.4 Notice of the intention to lodge a Protest must be stated on Score Sheet if possible.
- 12.5 Protests concerning Umpires - These can only be made on what is considered to be the Umpires disregard for or lack of knowledge of the rules, and not on their inability to see every supposed foul.
- 12.6 The Fee will be returned if the protest is considered to be not frivolous.

## 13. Payment of Monies

- 13.1 All monies paid to the DDPL shall be by:
- 13.1.1 Electronic Funds Transfer to the BSB and Account Number nominated on the invoice provided by the league

- 13.2 Fees -
- 13.2.1 Members Registration - \$80.00  
If a player is listed and confirmed on the Web Database by the due date, or their registration form is received by the due date, the Registration Fee will reduce to \$60.00, (refer By-Law 3.2.1).
- 13.2.2 Clearance - \$20.00
- 13.2.2.1 Clearance Fees are applicable when transferring from one DDPL Club to another, excludes Stand-Alone Team, or inactive Club. Refer By-Law 4.10.  
Note: Subject to Executive Committee discretion.
- 13.2.2.2 When a player has transferred from "Club A" to "Club B", and a second player wishes to transfer from "Club A" to "Club B", the second Clearance Fee will be \$40.00.
- 13.2.2.3 When two players have transferred from "Club A" to "Club B", and a third Player wishes to transfer, the Clearance Fee will be \$60.00.
- 13.2.3 Presentation Night - \$40.00 per member, (subject to costs).
- 13.2.3.1 A club will be levied 14 tickets for 5 teams, 12 tickets for 4 teams, 10 tickets for 3 teams, 6 tickets for 2 teams and 4 tickets for 1 team to the Annual Presentation Dinner. All additional tickets requested will be at cost price, once the minimum amounts of tickets, issued to all Clubs, are used, (stand-alone teams are separate clubs).
- 13.3 General Fines -
- 13.3.1 Teams not represented at DDPL Committee Meetings shall be fined \$10.00. This fine will increase by \$10.00 for each additional meeting not in attendance during the season.
- 13.3.2 Non-attendance of at least one representative per Club at the DDPL Annual General Meeting - \$50.00
- 13.3.3 Ineligible Player - \$50.00 per player plus loss of their Match points.
- 13.3.4 Loss of Game due to Forfeit - \$20.00 (exception By-law 8.11.2.1)
- 13.3.5 Loss of Match due to Forfeit - \$200.00. If a team has a Match Forfeit on more than one occasion, they will have to prove their ability to field a team the following season in writing to the DDPL Secretary.
- 13.3.6 Late Scores or Scoresheet - \$20.00 plus \$20.00 for every week late.
- 13.3.7 Score Sheet incorrect or incomplete - \$10.00
- 13.3.8 Substantial spelling errors on score sheet - \$10.00 per Sheet.
- 13.3.9 Failure to supply the nominated number of umpires for the finals matches - \$50.00 per umpire not supplied.
- 13.3.10 Failure to attend Presentation Night when ticket has been allocated and paid for-\$20.00 (Minimum - Fine will recover ticket cost).
- 13.3.11 Any other fines may be imposed at the discretion of the Executive Committee.
- 13.4 Overdue Accounts - Dates are set at each Committee Meeting and will be shown on each Invoice for the payment of accounts, if not paid by due date to the satisfaction of the Executive Committee the following fines will be incurred:
- 13.4.1 10% of amount owing if not paid by due date.
- 13.4.2 20% of amount owing if not paid within thirty days of due date.
- 13.4.3 30% of amount owing if not paid within sixty days of due date.
- 13.4.4 Fine and suspension if not paid within ninety days of due date.
- 13.4.4.1 These fines are not compounding.

13.4.5 Any club that cannot fulfil their payment of account on the due date for reasons of temporary financial difficulties must apply for a temporary extension of time. This must be done in writing and submitted to the Treasurer a minimum of five days before the due date for the payment of monies.

13.4.5.1 Any Club that is granted a time extension under By-Law (13.4.5) must pay the amount due on the revised due date. Failure to do so will render the Club in arrears and suspended until such payments are made. Fines may also apply.

13.4.5.2 Clubs suspended in accordance with By-Law (13.4.4) will forfeit all matches due to be played at maximum point's score against until suspension is lifted.

13.5 Tenders - All tenders submitted will be decided by the Executive Committee, and must include any payment or sponsorship in full. This payment will be refunded if unsuccessful.

13.6 Investment Account – No withdrawals are to be made from the "Investment Account" unless permission is granted by a 75% majority of the General Committee, and two Life Members of the League.

13.6.1 By-Law 13.6 is not able to be amended, altered or deleted unless permission is granted as specified in By-Law 13.6.

#### 14. Procedure for the Hearing of a Notice of Motion

14.1 The Motion is read and the Mover is announced.

14.2 A Secunder is required.

14.2.1 If there is no secunder the motion lapses.

14.3 The Chairman has the discretion to terminate any of the speakers that follow if he believes that the speaker is repeating himself or moving into areas not relevant to the motion under discussion.

14.4 The Mover speaks in support of the Motion.

14.5 The Secunder may speak now or reserve this entitlement until after any other speakers for or against.

14.6 The Chairman asks for any person who may wish to speak "for" or "against" the motion to raise their hands. Their names are taken and listed as either "for" or "against".

14.6.1 The persons "for" and "against" are then allowed to speak alternatively in order that their names were taken.

14.7 The Secunder will be allowed to speak now if he reserved the right as detailed above.

14.8 The Mover is then allowed to have a final say.

14.9 At no time during the above, can more than one person hold the floor.

14.10 Each speaker, with the exception of the Mover, is granted only one turn to speak.

14.11 The Motion is put to the vote.

#### 15. Tribunal Procedures

15.1 Tribunals will be held at 7.00 pm on the Friday, in the **week** after the alleged incident, at a venue decided by the DDPL Executive Committee.

**15.1.1 This will be a minimum of seven days after the alleged incident.**

15.2 Tribunal Panel to consist of one Chairman and two Delegates.

15.2.1 Chairman and Delegates should not be from any Club involved in the allegation.

- 15.2.2 Chairman and Delegates to be selected from a pool of eight, which will be appointed at one of the first Committee Meetings of the year.
- 15.2.2.1 Life Members are automatically an **addition to the pool.**
- 15.2.2.1 In the event a tribunal panel is appointed and any are unavailable, the Executive Committee can appoint replacements to fill the vacancy.
- 15.3 Once an allegation has been made, and determined by the Executive Committee to be justified, a tribunal has to convene.
  - 15.3.1 If, at a convened Tribunal, any of the required participants are not in attendance, the Tribunal panel will decide whether or not to proceed. Those NOT in attendance **could be** disciplined by the Tribunal.
- 15.4 Any allegation must be in writing and received by the DDPL Secretary, no later than **forty-eight** hours after occurrence of the allegation.
- 15.5 Notification of the Tribunal, shall be sent from the Executive Committee to the following, **giving them at least seven days' notice of the Tribunal:**
  - 15.5.1 Tribunal Panel
  - 15.5.2 Presidents of Clubs concerned
  - 15.5.3 Complainant
  - 15.5.4 Defendant
  - 15.5.5 Any witnesses
- 15.6 The Tribunal will hear all evidence – both for and against, and evaluate whether the defendant is guilty or innocent of the allegations.
- 15.7 Defendant or his Advocate has the right to question witnesses.
- 15.8 Duties of Chairman -
  - 15.8.1 Conduct Tribunal
  - 15.8.2 Announce penalties if defendant is guilty.
  - 15.8.3 Enter decision into Tribunal book with relevant details showing name of defendant, allegation, outcome and penalty given. This is to be done at the conclusion of the Tribunal.
- 15.9 Right of Appeal -
  - 15.9.1 Defendant has the right of appeal.
  - 15.9.2 Appeal to be heard on the basis of new evidence only.
  - 15.9.3 Appeal to be lodged with the DDPL Secretary, within forty-eight hours of the completion of the Tribunal.
  - 15.9.4 The same Tribunal panel as heard the original allegation should hear any appeal.

## 16. Correspondence

- 16.1 All Correspondence to be tabled at the Executive or General Committee Meeting shall be received by the Secretary before 6.00pm on the Wednesday before the General Committee Meeting.

## 17. Annual Report

- 17.1 The Annual Report shall be compiled and submitted to the Executive for approval prior to distribution to all Clubs, Executive and Life Members.
- 17.2 The Annual Report shall consist of the following:
  - 17.2.1 Cover page
  - 17.2.2 Contents
  - 17.2.3 Agenda
  - 17.2.4 Previous AGM Minutes
  - 17.2.5 Presidents Report
  - 17.2.6 Treasurers Report (Audited)



Note: A financial audit is an independent objective examination and evaluation of the financial statements to make sure that the financial records are a fair and accurate representation of the transactions they claim to represent.

- 17.2.7 Current Executive Committee
- 17.2.8 Dale Webb Memorial Delegates Awards
- 17.2.9 Finals Results
- 17.2.10 Best Player Awards
- 17.2.11 Interleague Team
- 17.2.12 Victorian State Team (DDPL Representatives)
- 17.2.13 DDPL History:
  - Executive Committee
  - Finals Results
  - Best Player Awards
  - Interleague Team

## 18. Alterations to By-Laws

18.1 Any By-Law that in the opinion of the Executive Committee, the Committee, and/or a current financial member not suspended, is not satisfactory, requires amendment and/or replacement may be altered or changed in the current year providing:

18.1.1 Only written motions will be considered and a proposer and a seconder must sign these. Such motions shall be received and sent to all Clubs, Executive and Life Members at least 21 days in advance of any vote taken.

18.1.1.1 Alterations to a By-Law to improve its meaning or understanding, without changing the context, can be submitted to the Executive Committee for approval, without the requirements of 18.1.1 above.

18.1.2 The Proposer and seconder must be present at the meeting where the vote is to take place. Failure to be present will result in the motion being withdrawn.

18.2 Any By-Law amendments will be presented for voting at Executive Committee or Committee Meetings unless a Special Meeting is deemed necessary.

18.3 Voting – 75% majority of those present at the meeting and entitled to vote.  
Note: The Executive Committee, Delegates and Life Members only, have the power of voting and making motions and statements at any meeting of the DDPL.

18.3.1 Alterations as described in By-Law 18.1.1 require a vote of 100% in favour to be accepted

18.4 All alterations to the By-Laws shall be recorded at the rear of the By-Laws in Appendix 1. This Appendix shall record all the Rules by number and subject and the date of their inception or change.

## 19. Competition Delay

When there is a delay to a procedure or event timing due to an unforeseen nature such as “Covid Lockdown”, the regulated timing shall exclude the period of delay, as this was not available.

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